



Graphophonemic Knowledge | Blending: Introduction to Blending

GK-20 Say It, Move It

Blackline Master available
www.tpri.org

Students sound out words and move letters forward as they say each sound.

MATERIALS: Word list, magnetic/plastic letters, chart paper, paper, marker

- 1 Draw lines on chart paper and arrange the letters on a table in front of students. To make the activity easier, only use letters for the word being sounded out and have the same number of lines as sounds. To make the activity more challenging, include a variety of letters and have students select the ones they need. Also include lines for five sounds, even if the words you provide contain fewer than five sounds.
- 2 Create game boards by drawing two to five lines on a piece of paper. Provide each student with a board and letters.
- 3 Say a word aloud and ask students to repeat it. Start with two- and three-phoneme words, adding four- and five-phoneme words last. Nonsense words also are appropriate.
- 4 Students say each phoneme (sound) of the word separately, while dragging the corresponding letter or letters to the lines on their own board. Demonstrate the correct answer on the chart paper.

EXAMPLE:

Two Sounds	Three Sounds	Four Sounds	Five Sounds
at	dad	flat	ticket
am	sat	first	plant
no	sad	sand	skunk
in	seat	lamp	lizard
on	fork	hand	fancy
it	soap	risk	spend
an	save	best	unless
do	wag	pump	slowly
go	nail	train	front
we	dig	sled	candy



PREPARATION OF MATERIALS: Print one Say It, Move It sheet for each student. Follow the directions for play.

Say It, Move It

<h1>CHIPS</h1>	